

### IN THE CLAIMS

Please cancel claims 7-9, 12-14, 20, 22-23, 30-32 and 35-37 without prejudice or disclaimer, and amend the claims as follows:

1. (Currently Amended) A method comprising:  
receiving player input in a gaming control unit, the gaming control unit operable to control the presentation of a wagering game upon which monetary value may be wagered;  
performing a set of one or more game operations, wherein certain ones of the set determine an outcome of ~~[[a]]~~ the wagering game;  
~~presenting primary media indicating~~ determining by the gaming control unit a game state for the wagering game;  
~~determining whether the game state is a bonus state;~~  
~~if the game state is a bonus state, presenting secondary media, wherein the primary media and secondary media are presented on a media system, the media system including;~~  
selecting by the gaming control unit in accordance with the game state a media control unit from a set of one or more media control units, wherein each media control unit includes an adapted video game system;  
transmitting a set of one or more media presentation requests to the selected media control unit; and  
in response to the one or more media presentation requests, presenting by the selected media control unit media indicated by the one or more media presentation requests.
2. (Currently Amended) The method of claim 1, wherein the adapted video game system is adapted from a Sony PlayStation PLAYSTATION®2.
3. (Currently Amended) The method of claim 1, where the wagering game is a slot machine game.

4. (Currently Amended) The method of claim 1, wherein the adapted video game system is adapted from a Microsoft ~~Xbox~~ XBOX®.
5. (Currently Amended) [[A]] The method of claim 1, further comprising:  
~~transmitting a first set of one or more media presentation requests to a media control unit,~~  
~~wherein the media control unit is included within a gaming device, and wherein~~  
~~the media control unit includes an adapted video game system; and~~  
receiving, in [[a]] the gaming control unit, a ~~second~~ set of one or more media presentation acknowledgements from the selected media control unit, wherein the media presentation acknowledgements indicate that the selected media control unit has presented ~~certain~~ the media samples indicated by the one or more presentation requests.
6. (Currently Amended) The method of claim 5 further comprising:  
determining whether a designated number of media presentation acknowledgements have been received; and  
if the number of media presentation acknowledgements has not been received,  
retransmitting ~~ones of the first set~~ at least one of the one or more presentation requests.
- 7-9. (Canceled)
10. (Currently Amended) [[A]] The method of claim 1, further comprising:  
receiving, in [[a]] the selected media control unit of a gaming device, ~~a first set of the one~~  
~~or more media presentation requests, wherein the media control unit includes an~~  
~~adapted video game system;~~  
presenting media on a display unit or a sound unit of the selected media control unit;  
and  
transmitting media presentation acknowledgements to [[a]] the gaming control unit.

11. (Currently Amended) The method of claim 10, wherein each of the one or more media presentation requests indicates a media sample, and wherein the media sample is stored within the adapted video game system.

12-14. (Canceled)

15. (Currently Amended) A gaming device comprising:

a gaming control unit, the gaming control unit operable to:

present a wagering game upon which monetary value may be wagered,

determine a game state of the wagering game,

select a media control unit in accordance with the game state, and

transmit media presentation requests to the selected media control unit[[;]],

wherein the [[a]] media control unit is operable to receive the media

presentation requests from the gaming control unit and present media, and

further wherein the media control unit ~~including~~ includes an adapted video game system;

a display unit communicatively coupled to the media control unit to display video; and

a secondary sound unit communicatively coupled to the media control unit to present secondary audio.

16. (Currently Amended) The gaming device of claim 15, wherein gaming control unit is operable to select a media control unit to present secondary media ~~is presented~~ when [[a] the wagering game executing on the ~~game~~ gaming control unit is in a bonus state.

17. (Currently Amended) The gaming device of claim 15, wherein the adapted video game system is an adapted Sony ~~PlayStation~~ PLAYSTATION<sup>®</sup> 2.

18. (Original) The gaming device of claim 15, wherein the gaming device is a slot machine.

19. (Currently Amended) The gaming device of claim 15, wherein the adapted video game system is an adapted Microsoft ~~Xbox~~ XBOX<sup>®</sup>.

20. (Canceled)

21. (Currently Amended) The gaming device of claim [[20]] 16, wherein secondary media includes video animation.

22-23. (Canceled)

24. (Currently Amended) A machine-readable medium that provides instructions, which when executed by a machine, cause the machine to perform operations comprising:

receiving player input in a gaming control unit, the gaming control unit operable to control the presentation of a wagering game upon which monetary value may be wagered;

performing a set of one or more game operations, wherein certain ones of the set determine an outcome of [[a]] the wagering game;

~~presenting primary media indicating~~ determining by the gaming control unit a game state for the wagering game;

~~determining whether the game state is a bonus state;~~

~~if the game state is a bonus state, presenting secondary media, wherein the primary media and secondary media are presented on a media system, the media system including;~~

selecting by the gaming control unit in accordance with the game state a media control

unit from a set of one or more media more media control units, wherein each media each media control unit includes an adapted video game system;

transmitting a set of one or more media presentation requests to the selected media control unit; and

in response to the one or more media presentation requests, presenting by the selected media control unit media indicated by the one or more media presentation requests.

25. (Currently Amended) The machine-readable medium of claim 24, wherein the adapted video game system is adapted from a Sony PlayStation PLAYSTATION® 2.

26. (Currently Amended) The method of claim 24, where the wagering game is a slot machine game.

27. (Currently Amended) The machine-readable medium of claim 24, wherein the adapted video game system is adapted from a Microsoft ~~Xbox~~ XBOX®.

28. (Currently Amended) ~~[[A]]~~ The machine-readable medium of claim 24, wherein the instructions further include: that provides instructions, which when executed by a machine, cause the machine to perform operations comprising:

~~transmitting a first set of one or more media presentation requests to a media control unit, wherein the media control unit is included within a gaming device, and wherein the media control unit includes an adapted video game system; and~~  
receiving, in ~~[[a]]~~ the gaming control unit, a ~~second~~ set of one or more media presentation acknowledgements from the selected media control unit, wherein the media presentation acknowledgements indicate that the selected media control unit has presented ~~certain~~ the media samples indicated by the one or more presentation requests.

29. (Currently Amended) The machine-readable medium of claim ~~[[28]]~~ 1 further comprising:

determining whether a designated number of media presentation acknowledgements have been received; and  
if the number of media presentation acknowledgements has not been received,  
~~retransmitting ones of the first set~~ at least one of the one or more presentation requests.

30-32. (Canceled)

33. (Currently Amended) [[A]] The machine-readable medium of claim 24, wherein the instructions further include that provides instructions, which when executed by a machine, cause the machine to perform operations comprising:

receiving, in [[a]] the selected media control unit of a gaming device, a first set of the one or more media presentation requests, wherein the media control unit includes an adapted video game system;

presenting media on a display unit or a sound unit of the selected media control unit;  
and

transmitting media presentation acknowledgements to [[a]] the gaming control unit.

34. (Currently Amended) The machine-readable medium of claim 33, wherein each of the one or more media presentation requests indicates a media sample, and wherein the media sample is stored within the adapted video game system.

35-37. (Canceled)